

RYAN CHING

Character Concept Artist

PROFILE

Growing up under heavy influence of games, and comics, the culture of concept art became part of my passion and life. I hope to contribute my artistic ability and passion to help the concept art team to create memorable character and design.

LANGUAGE

- MANDARIN CHINESE
- ENGLISH

CONTACT



702 - 588 - 0800



hsiaohsienching@gmail.com



www.ryanchingartworks.com

EXPERIENCE

- **PYRAMID WATCH** 2022
Concept Artist/Illustrator
- **LIVE 2D FREELANCE** 2021
Character Designer/Model Artist
- **EDGEWORKS ENTERTAINMENT** 2015 - 2016
Freelance Artist
- **IRONKLAD STUDIO** 2014 - 2015
Concept Artist Intern
- **LEPRECHAUN GAMES** 2014
Illustrator
- **01 INSIGHT** 2011 - 2013
Concept Artist/UI Artist/Prop Designer
"Jungle Gem"
"Warrior Princess"
"Jack's Fortune"
- **BROKEN MIND GAMES** 2010 - 2011
Texture Artist & Concept Artist

EDUCATION

- **BRAINSTORM SCHOOL** 2016 - 2018
- **ROBOTPENCIL** 2015 - 2016
- **CONCEPT ART ACADEMY** 2014 - 2015
- **RED ENGINE STUDIO** 2011 - 2014
- **ART INSTITUTE OF LAS VEGAS** 2009 - 2011
Bachelor Degree

SKILL

- Character Concept Design
- Clean Ideation Sketches
- 3D Knowledge
- Flexible Art Style & Design

SOFTWARE

- Photoshop
- Autodesk Mudbox
- Autodesk Maya
- Flash
- ZBrush
- Unity